



STUDENT VERSION
CONJECTURING SOLUTIONS FOR LINEAR SYSTEM
OF DIFFERENTIAL EQUATIONS

Brian Winkel, Director
SiMIODE
Cornwall NY USA
Director1@SIMIODE.org

STATEMENT

We consider a system of linear differential equations

$$\begin{aligned}x'(t) &= ax(t) + by(t) \\y'(t) &= cx(t) + dy(t)\end{aligned}\tag{1}$$

with $x(0) = x_0$ and $y(0) = y_0$.

We can put this in matrix form:

$$\begin{bmatrix} x'(t) \\ y'(t) \end{bmatrix} = \begin{bmatrix} ax(t) + by(t) \\ cx(t) + dy(t) \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \cdot \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}\tag{2}$$

with $x(0) = x_0$ and $y(0) = y_0$.

OR

$$X'(t) = A \cdot X(t),$$

where

$$X'(t) = \begin{bmatrix} x'(t) \\ y'(t) \end{bmatrix}, \quad A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}, \quad X(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix}\tag{3}$$

$X'(t) = A \cdot X(t)$ is very suggestive for a solution of the form $X(t) = ce^{At}$. Thus one could conjecture a solution and try it out to see what c would have to be, but we have to remember A

is a matrix, not a number, and while there are theories of what e^A would mean for a matrix A we choose not to go there now.

Instead, we conjecture a vector solution for $X(t)$ which has the best of both worlds (1) nice exponential form with no matrices in the exponent and (2) vector status where we can see the pieces of the solution:

$$X(t) = \begin{bmatrix} x(t) \\ y(t) \end{bmatrix} = \begin{bmatrix} u \\ v \end{bmatrix} \cdot e^{\lambda t}. \quad (4)$$

So here we are suggesting $x(t) = ue^{\lambda t}$ and $y(t) = ve^{\lambda t}$.

Assignment

1. Now put the conjecture (4) in (3) and see what has to happen to a, b, c, d and u, v in order to obtain solutions - interesting solutions, i.e. other than $u = 0$ and $v = 0$. Go for it!!! Summarize your conclusions in a nice write-up
2. Illustrate the solution strategy from assignment (1) using the following system

$$\begin{aligned} x'(t) &= -4x(t) - 2y(t) \\ y'(t) &= -1x(t) - 3y(t) \end{aligned} \quad (5)$$

with $x(0) = 2$ and $y(0) = 1$.